# Miguel Andrés Herrero

## Video game developer && producer

Video game developer who has published in Play Store, with knowledge about game development cycle. Producer and Lead Developer at Legends of Hapax. Self-motivated, creative, highly competent communicator skilled in developing video games. Good risk and resources management skills, focused on reaching the goals.

## EXPERIENCE

### Lead developer
RPGAMES

*07/2022 - Present*
*Currently developing Legends of Hapax, a new turn-based RPG*
https://store.steampowered.com/app/1776610/Project_Apax/

### Video game Design and Producer proffesor
U-TAD

*01/2023 - Present*                                    *Madrid, Spain*

### Video game Design and Development proffesor
UNIR Universidad Internacional de la Rioja

*03/2022 - 08/2022*                                    *Madrid*
*Proffesor and Final Master's Degree projects in the Master's Degree of Video Game Development and in the Design Degree*

### Lead designer project The Overman  VR
Complutense University of Madrid

*09/2014 - 06/2015*
*Project linked to my Final project:* The Overman: In Her Footsteps - Virtual Reality Video Game Walkthrough 3/3 (Work in progress) - YouTube

### Fundamentals of Programming tutor
Complutense University of Madrid

*10/2017 - 02/2018*                                    *Madrid, Spain*

*Achievements/Tasks*
- Resolving students' doubts, correcting exercises, explaining the subject

## PROJECTS PUBLISHED

Global Entrepreneur
- Mobile game developed for Android. https://play.google.com/store/apps/details?id=com.BorealMistStudio.Emprendedor ⬀

## EDUCATION

### Master's degree in Computer Engineering
Complutense University of Madrid

*Project*
- Final project developed in Unity 3D: Multiplayer videogame balancing by procedural generation https://eprints.ucm.es/46809/

### Master's degree in Video Game Design and Development
Complutense University of Madrid

## SKILLS

| Project management | ● ● ● ● ○ |
| --- | --- |
| C# | ● ● ● ● ○ |
| Unity Engine | ● ● ● ● ● |
| Trello | ● ● ● ● ○ |
| Game Design | ● ● ● ● ○ |

## ACHIEVEMENTS

Winner of the Premios Emprendedor UCM: Mejor TFM de Ciencias e Ingeniería (06/2019)
*Rewarded with 1000€*

Lecture: "El estado actual de la industria de los videojuegos" (11/2021)
*Vivero de empresas de Carabanchel*

Winner of the Premios Emprendedor UCM: Mejor proyecto a desarrollar en un año (06/2019)
*Reward: travel to the Berlin start-up ecosystem*

Gave a lecture at Castilla la Mancha University (2017)
*Title: Virtual Reality and Video Game Design*

Gave a lecture at Complutense University of Madrid (2017)
*Title: Virtual Reality and Video Game Design*

## LANGUAGES

| Spanish | ● ● ● ● ● |
| --- | --- |
| English | ● ● ● ● ○ |

## INTERESTS

Video games · Basketball · Volleyball · Friends · Family · Traveling · Drawing